

SOLUTION MICRO IV
MID-TERM 1, SUMMER 2015

#2 A game of war

The question is to find one B.N.E.

Since the armies are playing a symmetrical game, it is safe to assume that there must exist a B.N.E. where each type is using the same strategy. That produces the pure strategy BNE possibilities to only four:

S	W	
A	A	\rightarrow { Both strong and weak armies attack. \rightarrow { Strong armies attack { Weak armies "not attack"
A	NA	
NA	A	
NA	NA	

Let us see if pure strategies $(S, W) = (A, A)$ can be a N.E. To this end, let us list the gains in all four equilibria:

S	W	$E(\pi_S)$	$E(\pi_W)$
A	A	$\frac{1}{2}(M-A) + \frac{1}{2}(-A) = \frac{M}{2} - A$	$\frac{1}{2}(-M) + \frac{1}{2}(-M) = -M$
A	NA	$\frac{1}{2}(M) + \frac{1}{2}(-A) = \frac{M-A}{2}$	0
NA	A	0	$\frac{1}{2}(M) + \frac{1}{2}(-M) = \frac{M-M}{2}$
NA	NA	0	0

In order for (A, A) to be a BNE, none of the army type wishes to deviate given the choice of the other. In the case of a WEAK army type, it can always do better

than an expected negative gain $(-m)$ by "NOT ATTACKING". Hence, a weak army gains by deviating from (A, A) .

Let us see now the case of $(S, W) = (A, NA)$:

i) Assuming that $M > m$, a strong army does not do better by choosing "NA" since its gain drops to 0.

ii) If the general of a weak army deviates by "attacking" while expecting that a strong opponent attacks, and a weak one does not, the expected gain becomes:

$$\frac{1}{2}(-m) + \frac{1}{2}(M) = \frac{M-m}{2}.$$

If we assume that $M < m$, then we have a BNE.

It can be similarly verified that (NA, A) and (NA, NA) are not equilibria.

EXERCISE:

Discuss the following cases:

$$M > m > r$$

$$m > r > M$$